

How to Program the Linux-based ADNP/1486 with C++

C++ programs need additional libraries. Please make sure that your ADNP/1486 is using a Linux configuration with JFFS space. The document describes how to find out which libraries are necessary and how to install these libraries within the ADNP/1486 JFFS file space.

• **1. Step**: Edit your C++ source code. Save your C++ source codes in files with the extension .cc (i.e. **hello.cc**).

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bash-2.04# cat hello.cc
#include <iostream.h>
int main (void)
   cout << "Hello User.\n";</pre>
bash-2.04# g++ -o hello hello.cc
bash-2.04#
bash-2.04# ls -al
insgesamt 20
                                       4096 Dez 6 18:40 .
drwx-----
              2 root
                          root
drwx-----
                                       4096 Dez 3 16:44 ..
              8 root
                          root
-rwxr-xr-x
                                       5413 Dez 6 18:40 hello
              1 root
                          root
                                         73 Dez 3 16:50 hello.cc
              1 root
                          root.
-rw-r-
      -r-
bash-2.04#
bash-2.04# ldd hello
        libstdc++-libc6.2-2.so.3 => /usr/lib/libstdc++-libc6.2-2.so.3 (0x40025000)
        libm.so.6 => /lib/libm.so.6 (0x4006e000)
        libc.so.6 => /lib/libc.so.6 (0x4008c000)
        /lib/ld-linux.so.2 => /lib/ld-linux.so.2 (0x4000000)
bash-2.04#
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```

• 2. Step: Run the Linux/GNU C++ compiler and build a executable from your C++ source code file. The name of C++ compiler is g++. The following command line assumes that hello.cc is your C++ source code file and hello the name of the executable.

g++ -o hello hello.cc

• **3. Step:** Check with the **ldd** utility program the names of the dynamic link libraries, which are necessary to run your executable on the ADNP/1486.

ldd hello

We assume that your executable needs **libc.so.6**, **libm.so.6** and **libstdc++-libc6.2-2.so.3**. The library **libc.so.6** is already present within the ADNP/1486 root file system (see directory /**lib**).

• **4. Step:** Check the symbolic links within the /lib directory of your development system and find the file name of the real library file. We assume that libstdc++-libc6.2-2.so.3 is a symbolic link to libstdc++-3-libc6.2-2-2.10.o.so.



- 5. Step: Transfer the missing libraries libm.so.6 and libstdc++-3-libc6.2-2-2.10.0.so with FTP direct to the JFFS space (see directory /mnt). Make sure that your FTP client owns the necessary write access rights.
- 6. Step: Check the new libraries in /mnt. It is necessary to have the name details.
- 7. Step: Build two symbolic links to the new libraries in /mnt. Setup a Telnet session to the ADNP/1486. Make sure to get superuser rights for this session. Execute the following commands within your Telnet session.

```
cd /lib
ln -s /mnt/libstdc++-3-libc6.2-2-2.10.0.so libstdc++-libc6.2-2.so.3
ln -s /mnt/libm.so.6 libm.so.6
```

The **In** command builds in this case a link within the /**lib** directory of the ADNP/1486 to the real library file in the /**mnt** directory (JFFS space of the ADNP/1486).

• **8. Step:** Transfer the executable from your development system to the ADNP/1486 and run this executable. If your executable needs other or more libraries you get an error message. Repeat the steps 3 to 7 for any additional library. Finally rebuild your RIMAGE.GZ to have the symbolic links permanent within /lib.